Dan Baczynski

French Experience designer merging digital and physical

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# WORK EXPERIENCE

### UX/CX designer

## FITCH, WPP Group, London, UK | Feb 2016 - Today

Work closely with the strategy team to deliver digital products (Websites, e-com, app and digital-in-store) and omnichanel services for brands and retailers across different industries.

#### Retail design merchandising intern

#### Garnier, L'Oréal group, Paris, France | Mar - Aug 2015

Worked at the international marketing division to create design furnitures and POS advertisement, closely with marketing teams and suppliers.

Developped the UX/UI for a digital signage.

#### Interior design intern

MIA Collaboration, Bangkok, Thailand | Sept 2013 - Feb 2014 Hospitality and retail design projects. In charge of bringing digital in the the structure.

Interior design intern Atelier K, France | Sept - Oct 2012 Worked on residential project and offices.

# ABOUT ME

#### A culture lover

Born in France to parents Polish and Colombian, having lived for two years in Thailand, I am multicultural.

#### A maker

The desire to see my projects becoming reality makes me a Maker.

#### Curious

My curiosity makes me a multidisciplinary designer able to work in several domains and to adapt myself in a given work environment.

#### An empathic musician

In my daily work, I create and share experiences like I share my music. My design approach is user-centered.

# EDUCATION

#### Dual Master's degree Service Design Polytech'Nantes | 2013 - 2015

Service design course applied on end of studies project with an engineer student: « Shopping experience in physical store in the digital era.»

#### Master's degree in UX Design, Tangible Interfaces L'école de design Nantes Atlantique | 2013 - 2015

Projects and courses based on UX design, creative methodology, law and intelectual property.

## **Bachelor in Spatial Design**

**L'école de design Nantes Atlantique | 2010 - 2013** Development of technical design skills.

# SKILLS & TOOLS



# Service design

Customer definition & Personas, Service blueprint, Touchpoint definition, User journeys, Process map



# User research, Prototyping, Content strategy, Axure, Omnigraffle, Sketch, Invision, Adobe CC



Sketching, AutoCAD, Sketchup, 3DSMax, Fusion 360, Spark AR